

Antenna Theory and Design

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Chapter8 High Frequency Structure——HFSS

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What is HFSS?

• HFSS is a high-performance full-wave electromagnetic(EM) field simulator for arbitrary 3D volumetric passive device modeling that takes advantage of the familiar Microsoft Windows graphical user interface.

• It integrates simulation, visualization, solid modeling, and automation in an easy-to-learn environment where solutions to your 3D EM problems are quickly and accurately obtained.

 Ansoft HFSS employs the Finite Element Method(FEM), adaptive meshing, and brilliant graphics to give you unparalleled performance and insight to all of your 3D EM problems.

• Ansoft HFSS can be used to calculate parameters such as S Parameters, Resonant Frequency, and Fields. Typical uses include:

Contents

We will discuss some basic concepts and terminology used throughout the Ansoft HFSS application. It provides an overview of the following topics:



8.1 Introduction8.1.1 converting older files

Starting Ansoft HFSS
Converting Older HFSS file to HFSS v12
To access HFSS projects in an earlier version
Select the menu item File > Open
Open dialog:

- A. Files of Type: Ansoft Legacy EM Projects (.cls)
- B. Browse to the existing project and select the .cls file
- C. Click the Open button

Open						? 🗙
Look in: 🗀	pcs_dual.pjt	•	¢	£	Ċ	.
pcs_dual.c	IS 🔓					
File name:	pcs_dual.cls					Open
Files of type:	Ansoft Legacy EM Projects (*.cls)			•		Cancel





8.1Introduction Property Window **8.1.2Ansoft Terms** Property Window Properties Name Value Unit Box1 Name Material vacuum Solve Inside Property Orientation Global Property table ~ Model buttons \checkmark Display Wireframe Edit Color Transparent 0.4 Attribute Command



8.1Introduction 8.1.2Ansoft Terms



8.1 Introduction8.1.3 Getting help



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8.1 Introduction 8.1.4 Overview Ansoft HFSS Desktop:

The Ansoft HFSS Desktop provides an intuitive, easy-to-use interface for developing passive RF device models. Creating designs, involves the following:

▶ 1. Parametric Model Generation – creating the geometry, boundaries and excitations

- > 2. Analysis Setup defining solution setup and frequency sweeps
- ➤ 3. Results creating 2D reports and field plots
- ➤ 4. Solve Loop the solution process is fully automated



8.2 Fundamentals8.2.1 Opening a Design

Opening a New project

- > To open a new project:
- 1. In an Ansoft HFSS window, select the menu item File > New.
- 2. Select the menu Project > Insert HFSS Design.

Opening an Existing HFSS project

> To open an existing project:

1. In an Ansoft HFSS window, select the menu File > Open. Use the Open dialog to select the project.

2. Click Open to open the project

8.2 Fundamentals8.2.2 Set Solution Type

Set Solution Type

In the design of antenna,we often choose **Driven Modal** or **Driven Terminal**

- 1. Driven Modal calculates the modal-based S-parameters. The S-matrix solutions will be expressed in terms of the incident and reflected powers of waveguide modes.
- 2. Driven Terminal calculates the terminal-based S-parameters of multiconductor transmission line ports. The S-matrix solutions will be expressed in terms of terminal voltages and currents.
- 3. Eignemode calculate the eigenmodes, or resonances, of a structure. The Eigenmode solver finds the resonant frequencies of the structure and the fields at those resonant frequencies.

8.2 Fundamentals8.2.2 Set Solution Type

To set the solution type:
 1. Select the menu item
 HFSS > Solution Type

2. Solution Type Window:
① Choose one of the following: Driven Modal Driven Terminal Eigenmode
② Click the **OK** button



• Overview of the 3D Modeler User Interface



• When using the 3D Modeler interface you will also interact with two additional



The Status Bar on the Ansoft HFSS Desktop Window displays the Coordinate Entry fields that can be used to define points or offsets during the creation of structural objects

Creating and Viewing a Simple Structure

 Creating 3D structural objects is accomplished by performing the following steps:

- 1. Set the grid plane
- 2. Create the base shape of the object
- 3. Set the Height

Create a Box

We will investigate creating a box to demonstrate these steps. These steps assume that project and a HFSS design have already been created. Three points are required to create the box. The first two form the base rectangle and the third sets the height

Point 1: Defines the start point of the base rectangle

Point 2: Defines the size of the base rectangle

Point 3: Defines the height of the Box



Create a Box

1. Select the menu item 3D Modeler > Grid Plane > XY

2. Use the mouse to create the base shape



① Set the start point by positioning the active cursor and click the left mouse button.

- 2 Position the active cursor and click the left mouse button to set the second point that forms the base rectangle
- ③ Set the Height by positioning the active cursor and clicking left mouse button.



Specifying Points

Object Properties

By default the Properties dialog will appear after you have finished sketching an object. The position and size of objects can be modified from the dialog. This methodallows you to create objects by clicking the estimated values using the mouse and then correcting the values in the final dialog.



Properties: Project22 - HFSSModel1 - 3D Modeler



Command Attribute Value Unit Name Description Command CreateBox Coordinate System Global Point 1 Position -1,-2.2,0 mm 2 XSize mm YSize 2.4 mm ZSize 0.6 mm Show Hidden X Properties: Project22 - HFSSModel1 - 3D Modeler Defines the material, display, and solve properties Attribute Name Value Description Read-only Unit Name Box1 **Defined Project Material** Material vacuum Solve Inside Orientation Global \square • Model Display Wireframe Color Edit Transparent 0 Show Hidden OK. Cancel

Defining Parameters

HFSS—Design Properties—.Add parameters

OR

- Select the command to parameterized
- Choose the value to change
- + Enter a variable in replace of the fixed value
- Define the variable using any combination of math functions or design variables.
- ♦ The model will automatically be updated

		1		Add Var	iable to HFSSModel1	
Name		Name	 [Name	my_x	
Command	CreateBox	Comma	CreateBox	Value	2.8*cos(10*(pi/180))+\$global var 1	
Coordinate System	Global	Coordin	Global			
Position	-1,-1.6,0	Position	-1,-1.6,0			
XSize	2.6	XSize	my_x		Define variable value with units: "1 mm"	
YSize	2.8	YSize	2.8		Local Variable	
ZSize	1	ZSize	1		C Project Variable	
					OK Cancel	

Shortcuts

Since changing the view is a frequently used operation, some useful shortcut keys exist. Press the appropriate keys and drag the mouse with the left button pressed

ALT + Ctrl: Rotate Shift + ALT: Dynamic Zoom Shift + Ctrl: Move Ctrl+D to fit your screen

Combine Objects by Using Boolean Operations

Most complex structures can be reduced to combinations of simple primitives.Even the solid primitives can be reduced to simple 2D primitives that are swept along a vector or around an axis(Box is a square that is swept along a vector to give it thickness). The solid modeler supports the following Boolean operations:

- Unite combine multiple primitives Unite disjoint objects Separate Bodies to separate Subtract – remove part of a primitive from another
- **Split** break primitives into multiple parts

⊆oordinate System List Surface	 └_nite └_ Subtract └_ Intersect Colit
<u>B</u> oolean	Split <u>C</u> rossing Objects
Units	Separate Bodies
<u>M</u> easure	•
Generate History	
Delete Last Operation	
Purge History	
Model Analysis	•

Boundary Conditions

Definition of Boundary Conditions

Select the object surface—— click the right ——Assign Boundary

Perfect E

(Perfect H is a perfect magnetic conductor. Forces E-Field tangential to the surface)

Perfect H

(Perfect H is a perfect magnetic conductor. Forces E-Field tangential to the surface.)

Radiation

(Radiation boundaries, also referred to as absorbing boundaries, enable you to model a surface as electrically open: waves can then radiate out of the structure and toward the radiation boundary)

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,	opy Image		Symmetry. Master Slave Lumped RLC Sgreening Impedance PML Setup Wizard

- Excitations is defined as the excitation source in the three-dimensional or two-dimensional object surface .HFSS defines a variety of excitations, including Wave Port/Lumped Port/Floquet Port/Incident Wave/Voltage Source / Current Source/Magnetic Bias.
- The antenna transmit signal by means of a transmission line or waveguide, the connecting part between the antenna and a transmission line or waveguide is seen as a port plane. The excitation method of the Port plane in antenna design are Wave Port or Lumped Port.

Wave Port: If the port plane is touch the background plane, Wave Port is setted.

(The width and height of wave port are less than half wave length, otherwise It will Stimulate the waveguide mode)

• Lumped Port:

♦ Wave Port

If the port plane is inside of model, Lumped Port is setted.

Driven Modal:

when we set excitation, we must set the integration line to : 1.confirm the direction of the electric field (integration line arrow represent the direction of positive electric filed) 2.set integration path of the port voltage

Driven Terminal:

we often set reference ground as the terminal line of reference conductor

♦ Wave Port

• Driven Modal:

when we set excitation, we must set the integration line to :

1.confirm the direction of the electric field (integration line arrow represent the direction of positive electric filed)

2.set integration path of the port voltage

Mode	Integration	Line	Characteristic Impedance (Zo)
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	None		
	34		
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Wave port integration line
The arrow points the direction of positive electric filed

Wave Port

• Driven Terminal:

we often set reference ground as the terminal line of reference conductor

For Name:						
Terminal Naming						
Use conductor name						
C Use port object name	•					
NOTE: Multiple reference con port must all be connected in th	ductors touching a ne plane of the port.					
GND						
Patch	1-					
	selected					
Linklahr started are donted						



Wave ports represent places in the geometry through which excitation signals enter and leave the structure. They are used when modeling strip lines and other waveguide structures (for example, rectangular or circular)..



Lumped ports are similar to traditional wave ports, but can be located internally and have a complex user-defined impedance. Lumped ports compute S-parameters directly at the port. An example use is modeling microstrip structures.

A lumped port can be defined as a rectangle from the edge of the trace to the ground or as a wave port. The default boundary is perfect H on all edges that do not come in contact with the metal or with another boundary condition. (
region represents lumped port.)

Port is internal to the solution Space. The 2D port rectangle touches the signal trace with one edge and the opposite edge touches the ground plane.

Port is internal to Solution Space. The 2D port rectangle touches the signal trace with one edge, and the opposite edge touches user-drawn PEC objects (grey).

Port is internal to Solution Space. Port is an annular ring around BGA Ball.





Adding a Solution Setup



By default, the General Tab will be displayed. The Solution Frequency and the Convergence Criteria are set here.

Enabling/Disabling a Solution Setup



By default, the General Tab will be displayed. The Solution Frequency and the Convergence Criteria are set here.

Add Sweep

After a Solution Setup has been added you can also add a Frequency Sweep .To do this, right-click on Setup in the HFSS Model Tree . The Edit Sweep window will appear



• Enabling/Disabling a Solution Setup



8.5 Data plotting

• Validation check

• HFSS—— Validation check

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Validation Check: dipole - HFSSDesign1 HFSSDesign1 Validation Check completed.	 Design Settings 3D Model Boundaries and Excitations Mesh Operations Analysis Setup
Abort Close	 Optimetrics Radiation

8.5 Data plotting

• Plotting Data

 Types of Plots: Rectangular Plot
 Polar Plot
 3D Rectangular Plot
 3D Polar Plot
 Smith Chart
 Data Table
 Radiation Pattern To Create a Plot:

To Create a Plot:

- 1. Select HFSS > Results > Create Report
- 2. Select Report Type and Display Type from the selections above
- 3. Click OK and the Report Editor will be displayed

	Report: d	ipole - HFSSDesign1 - New R	Report ·	- New Trace(s)		×
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Try——Antenna Simulation

1.Linear dipole antenna

- Arm of dipole: cylinder (0,0,0.12) r=0.5 h=23.88
- Feed port: Y-Z plane rectangle (0, -0.5, -0.12) 1, 0.24
- air: cylinder (0, 0, -34) r=25.5 h=68



2. Microstrip antenna

- Substrate: box (11,-13,0) dx=22 dy=26 dz=1
- Ground: (11,-13,0) dx=22 dy=26 dz=0

• Patch: (6,-8,1) 12,16,0 (6,-3,1) 3,6,0 (11,-0.9,1) 8,1.8,0

• Feed(wave port): (11,-9, 0) 0,18,8

Air box (32,-22,0) 35,52,27



Thank you!